



APPROXIMATE MODELING OF CONTINUOUS CONTEXT IN FACTORIZATION ALGORITHMS

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CONTEXT – TO BE ON THE SAME PAGE

- Event context (transaction context)
 - Associated with the transaction:
 - Time
 - Device
 - External parameter matched to event by time (e.g. weather)
 - Etc.
 - Determined by both the item and user
 - Previously bought item
- Atomic context
 - Context value is atomic



FACTORIZATION

- Entity set (=dimension) \leftrightarrow feature matrix
 - Entity \leftrightarrow feature vector
 - Mapping to the K dimensional feature space
- Entity combination: (at most) one entity from each dimension
 - Prediction for an entity combination/interaction:
 - By an expression using their feature vectors
- Example: Matrix Factorization (MF)
 - Entity sets: users, items
 - Prediction for user's preference on item: $\hat{r}_{u,i} = U_u^T I_i$



CONTEXT WITH FACTORIZATION

- Factorization: entity based
- Context must be:
 - Atomic
 - Nominal (categorical)
- „Entitization” of non-nominal context
 - 1. Discretization (if continuous)
 - 2. Dismissal of ordering



DIVERSITY IN CONTEXT

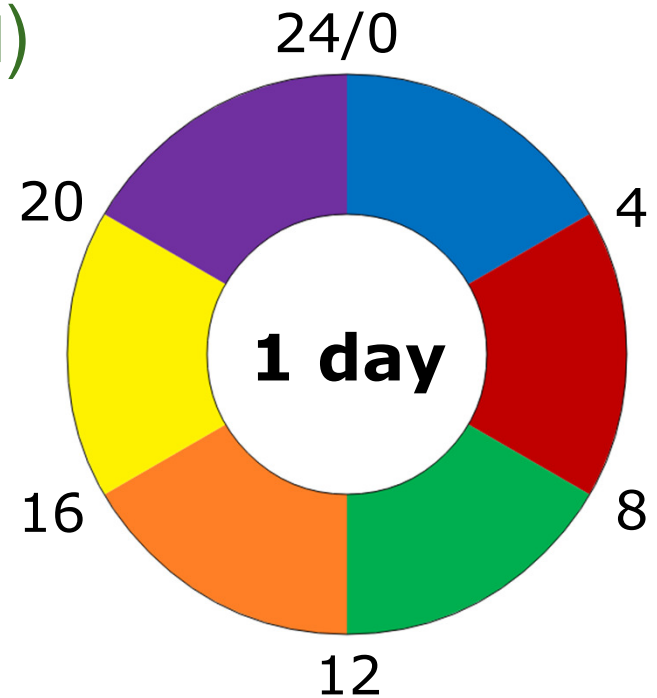
- Previously bought item (sequentiality): nominal
- Weather (e.g.: sunny, rainy, etc): nominal?
- Screen size (of device): ordinal
 - Ordering is dismissed
- Temperature: continuous
 - Discretization: from freezing to extremely hot
 - Ordering is dismissed
- Time: continuous



SEASONALITY

(EXAMPLE CONTEXT DIMENSION)

- Periodic, time based, widely used context
- Length of season (e.g. 1 day)
 - Time MOD length of season
 - Same context if time between events is $N * (\text{length of season})$
- „Entitized” seasonality
 - 1. Discretization: creation of time band within the season
 - E.g.: night (0-4), dawn (4-8), morning (8-12), afternoon (12-16), late afternoon (16-20), evening (20-24)
 - 2. Dismissal of ordering:
 - Sequence and neighboring properties of time bands does not matter
 - Time bands fully independent from each other



PROBLEMS OF „ENTITIZED” CONTINUOUS CONTEXT

- 1. Context-state rigidity
 - Strict boundaries
 - Events close to the boundary → fully associated with one context-state
 - In reality: events close to boundary belong to both context-states to some extent
- 2. Context-state ordinality
 - Context-states treated independently
 - In reality: behavior in neighboring context-states is more similar
 - Gradual change in behavior
 - Order of context-states therefore matter
- 3. Context-state continuity
 - The representative of the context-state should be continuous
 - Stricter version of (2)



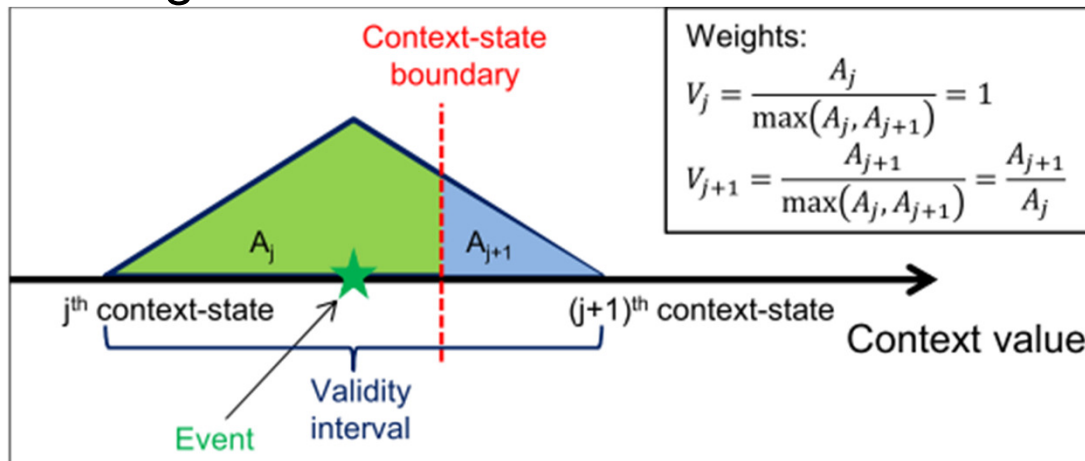
APPROXIMATE MODELING OF CONTINUOUS CONTEXT

- Modeling approaches
 - How to handle these dimensions?
 - Not a concrete algorithm
 - Can be integrated into most factorization algorithm
 - (One example with iTALS is shown)
- Why is approximate in the title?
 - Not fully continuous modeling
 - (3) is not addressed
 - Some form of discretization is kept



APPROACH 1: FUZZY EVENT MODELING (1/2)

- Addresses the rigidness problem (1)
- Initial discretization
- Events near context-state boundaries
 - Associated with both
 - Event validity: instantaneous \rightarrow interval
 - Event associated with every context that intersects with its interval
 - Weights for the extent association



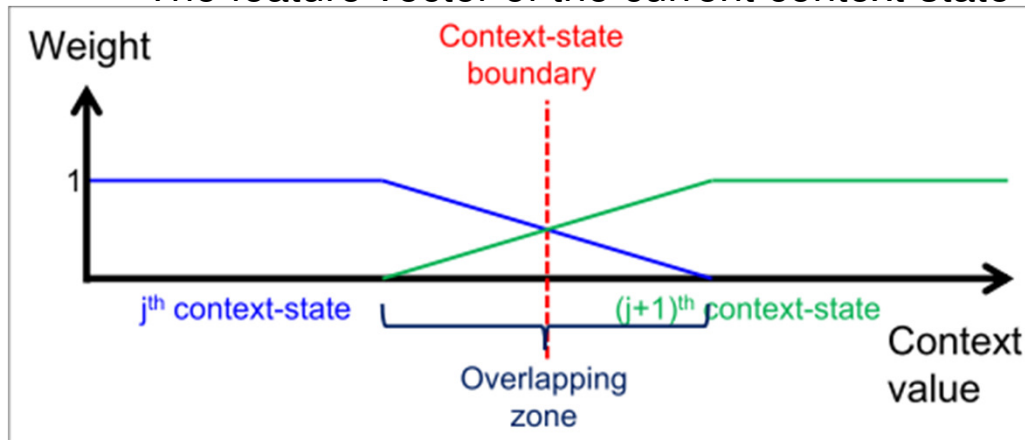
APPROACH 1: FUZZY EVENT MODELING (2/2)

- Integration to factorization algorithm:
 - Duplication of certain events
 - No modification in algorithm
- Ordinality problem addressed indirectly:
 - Duplicate events are used to train neighboring context-states → enforce similarity (to some extent)



APPROACH 2: FUZZY CONTEXT MODELING

- Addresses rigidness & ordinality problem (1 & 2)
- Overlapping of context-state intervals
 - Initial discretization
 - Overlapping around the boundary → solves (1)
- Context-state of an event
 - Mixture of context-states (generally) → solves (2)
 - Here: mixture of 2 if in overlapping zone; or 1 if not
 - Weights of context-states in mixture
- Feature vector of an event for the context dimension
 - Linear combination of 2 context-state feature vectors (if in the overlapping zone)
 - The feature vector of the current context-state (otherwise)



APPLYING CONTEXT MODELING APPROACH

- Base context dimension
 - Discretization of the continuous context dimension with higher resolution than before
 - Needed, because factorization methods are entity based
- Prediction should be given using the base context dimension
- Changing prediction model
 - In place of the context-state feature vector use the mixture
- Loss should sum over the base context dimension
- For periodic context: last and first context-state are neighbors



ITALS

- Context-aware factorization method
 - Developed for the implicit feedback problem
 - Can be used for explicit tasks as well
- Entity sets: users, items, context(s)
 - 3+ dimensional tensor
- Prediction model: N-way model
 - $\hat{r}_{u,i,c} = 1^T (U_u \circ C_c \circ I_i)$
- Loss: Weighted Root Mean Squared Error (wRMSE)
 - $L = \sum_{u=1, i=1, c=1}^{S_U, S_I, S_C} w_{u,i,c} (\hat{r}_{u,i,c} - r_{u,i,c})^2$
 - $w_{u,i,c} = 1$, if (u, i, c) is not in the training data
 - $w_{u,i,c} \gg 1$, if (u, i, c) is in the training data
- Learning strategy: Alternating Least Squares (ALS)



ITALS WITH FUZZY CONTEXT MODELING

○ Prediction model:

- $\hat{r}_{u,i,x} = 1^T (U_u \circ (\alpha(x)C_c + (1 - \alpha(x))C_{c+1}) \circ I_i)$
- x : entity in the base context
- c : entity in the original discretization of the context
- x is a subinterval of c

○ Loss function:

- $$L = \sum_{u=1, i=1, c=1}^{S_U, S_I, S_C} \sum_{x \in c} w_{u,i,x} (\hat{r}_{u,i,x} - r_{u,i,x})^2$$

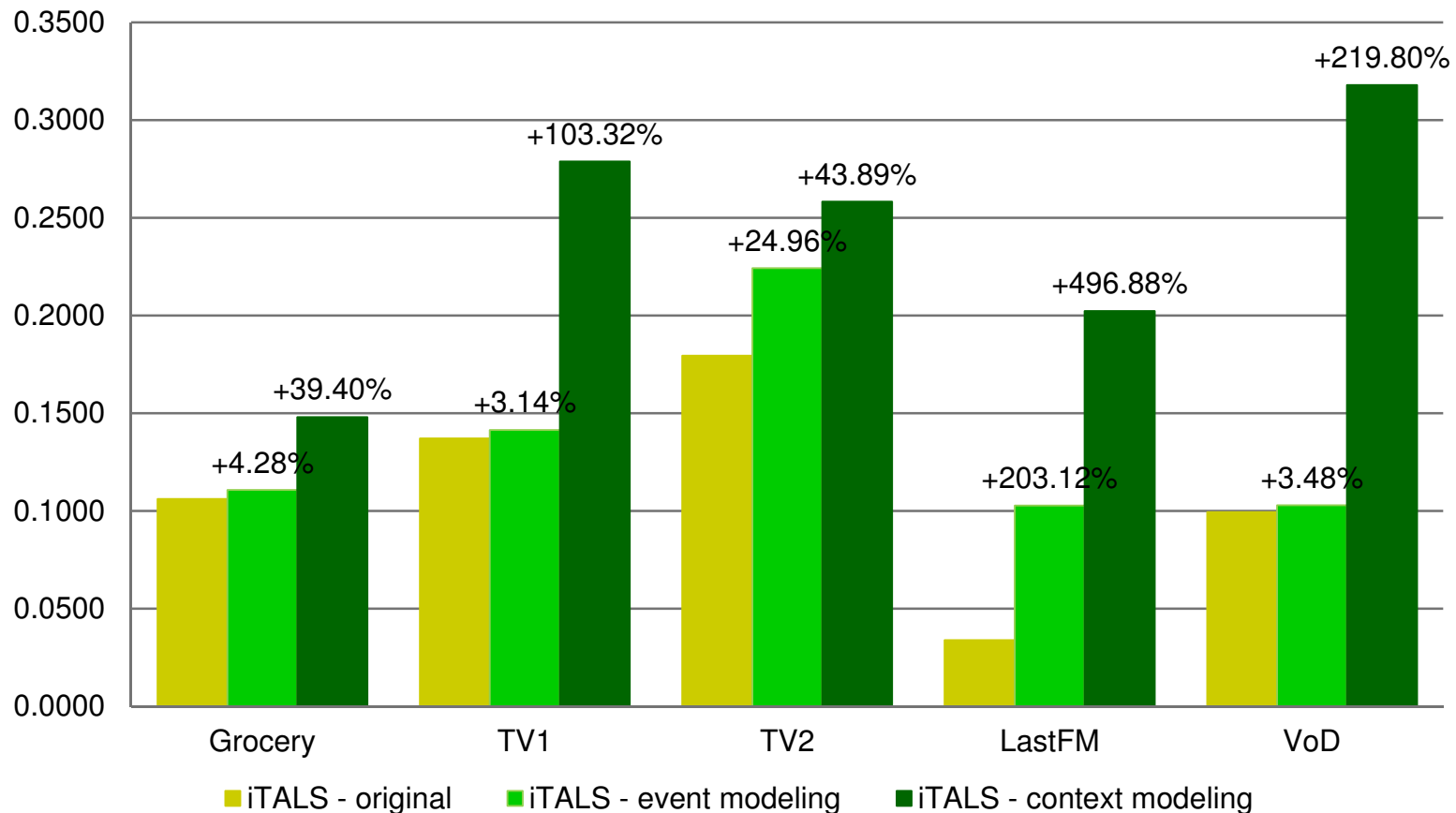
○ Effects on learning:

- Computation of feature vector for c depends on $(c - 1)$ and $(c + 1) \rightarrow$ ordinality
- No separate computation of features
- (Cyclical) block tridiagonal system
 - Blocks: symmetric positive definite, feature number sized matrices
 - Can be solved efficiently



RESULTS

- 5 implicit datasets
- Recommendation accuracy, measured by recall@20
- Context: seasonality (4 hours of a day)



SUMMARY & FUTURE WORK

- Problems with „entitization” of continuous context in factorization algorithms
 - (1) Rigidity problem
 - (2) Ordinality problem
- Fuzzy event modeling (for (1), indirectly for (2))
 - Events with validity interval
 - Duplication of events
 - Straightforward integration into algorithms
- Fuzzy context modeling (for (1) & (2))
 - Context-states overlap
 - Mixture context-state feature vectors
 - Considerable improvement in recommendation accuracy
- Future work
 - Applying modeling approaches to other algorithms
 - Solving the continuity problem



THANKS FOR THE ATTENTION!

For more of my recommender systems related research visit my website:
<http://www.hidasi.eu>